

- Tutorials

- Photoshop

- Illustrator

- Fireworks

- Pixelmator

- Case Studies

- Quick-tips

- Inspiration

- Architecture
- Illustration
- Photography
- Daily Inspiration
- Sites of the Week
- Best of the Week
- Popular Posts

- Wallpapers

- Interviews

HELL OF TUTORIAL IN PHOTOSHOP



Hell of Tutorial in Photoshop

July 29, 2008

- [abduzeedo's blog](#)



Dramatic Text

on Fire Effect in Photoshop

The first thing you will have to do is create the 3D text. To do that you can use Illustrator. It has a very nice 3D filter and it will work just fine.

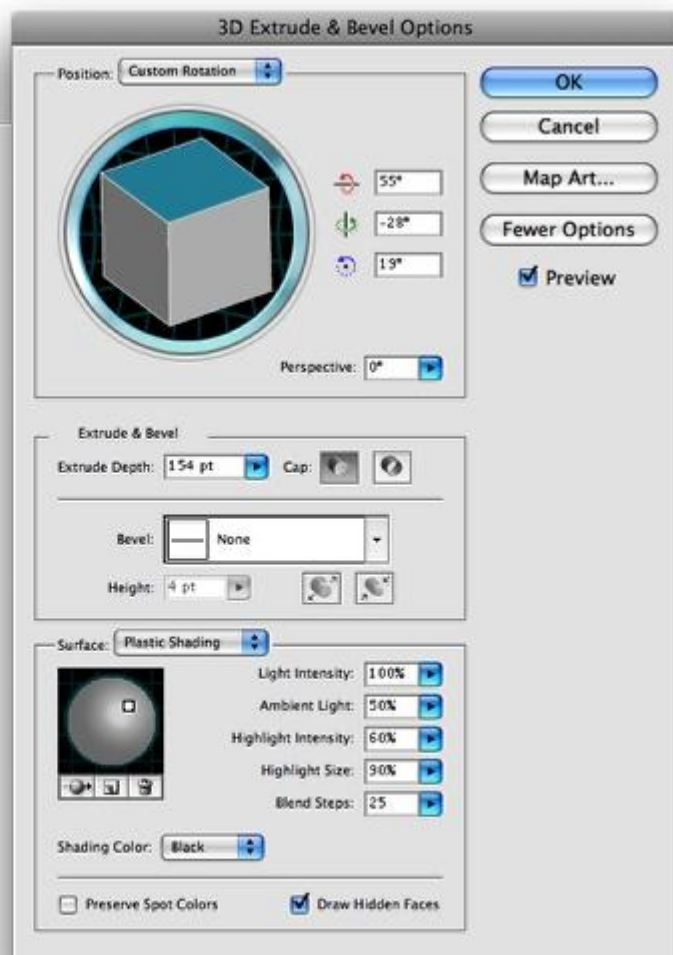
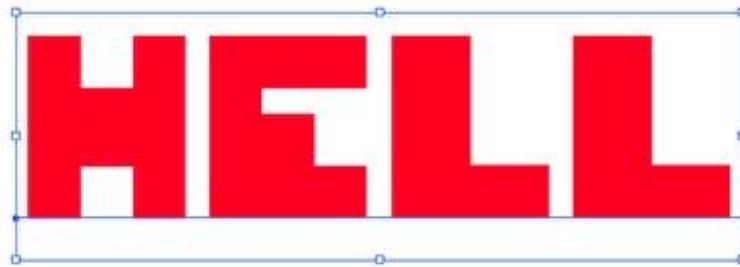
Type the text you want and go to

Change the

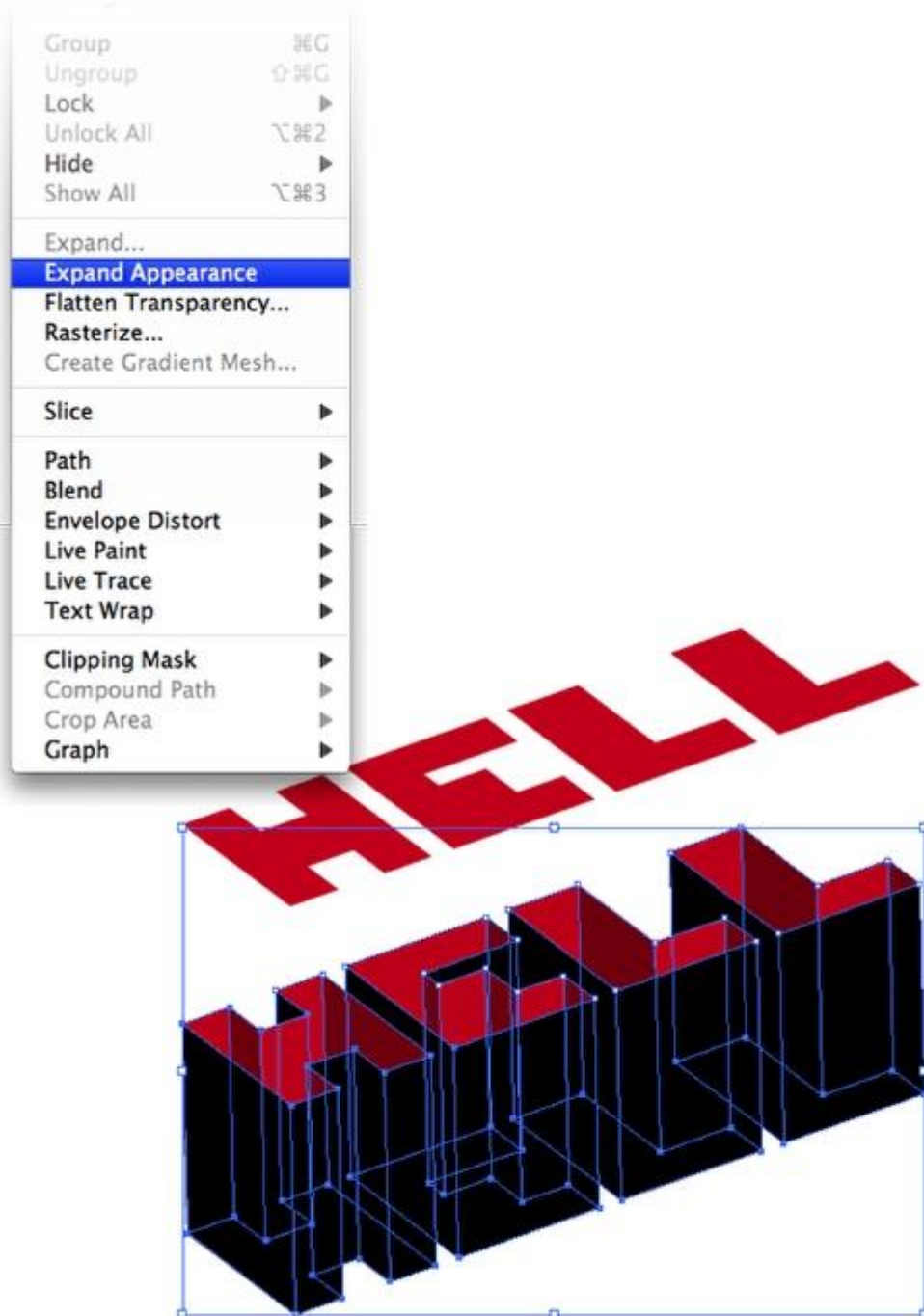
Then you just rotate the X,Y, and X Axis until you get the result you want.

Follow the image below for reference. *Tip: It's very important that you select*

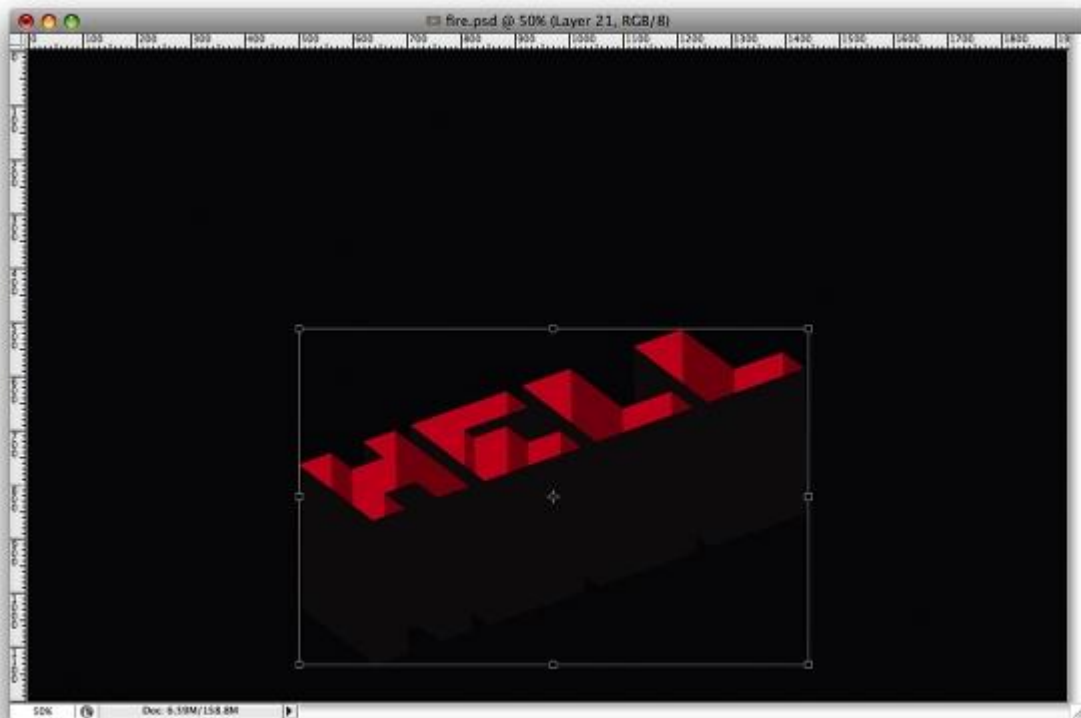
Otherwise Illustrator will not create some faces that will be very important for the end result.



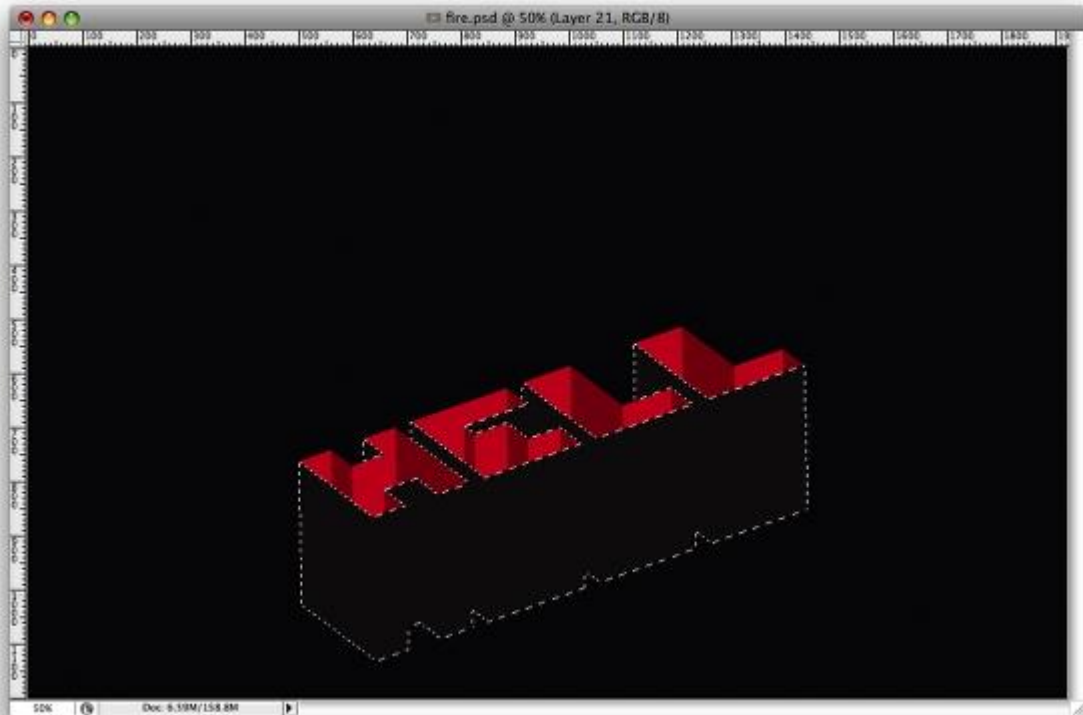
Now you will have to expand the 3D effect in order to select and change the color of the faces you want. Go to [3D > Expand Appearance](#). First select the top faces, and move them away. Then select just the outer faces and fill them with black.



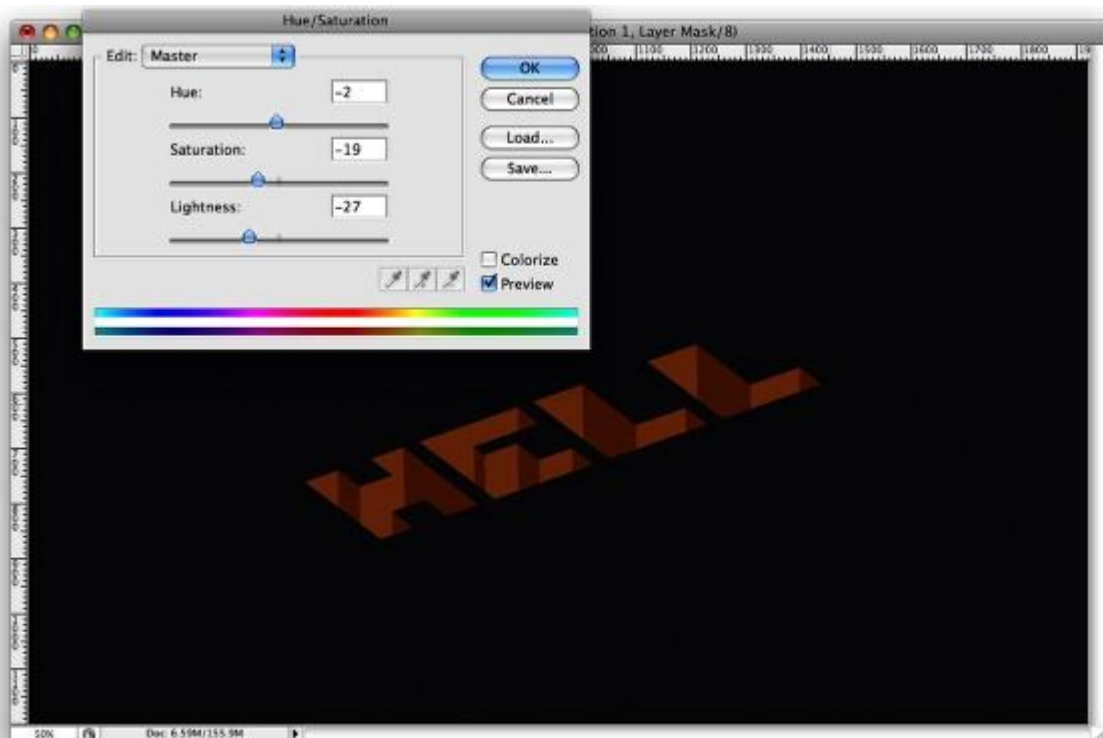
Create a new document in Photoshop and fill the background with Black. Copy the 3D text without the top faces and paste it in Photoshop. Position it in the middle of the document and reduce its size.



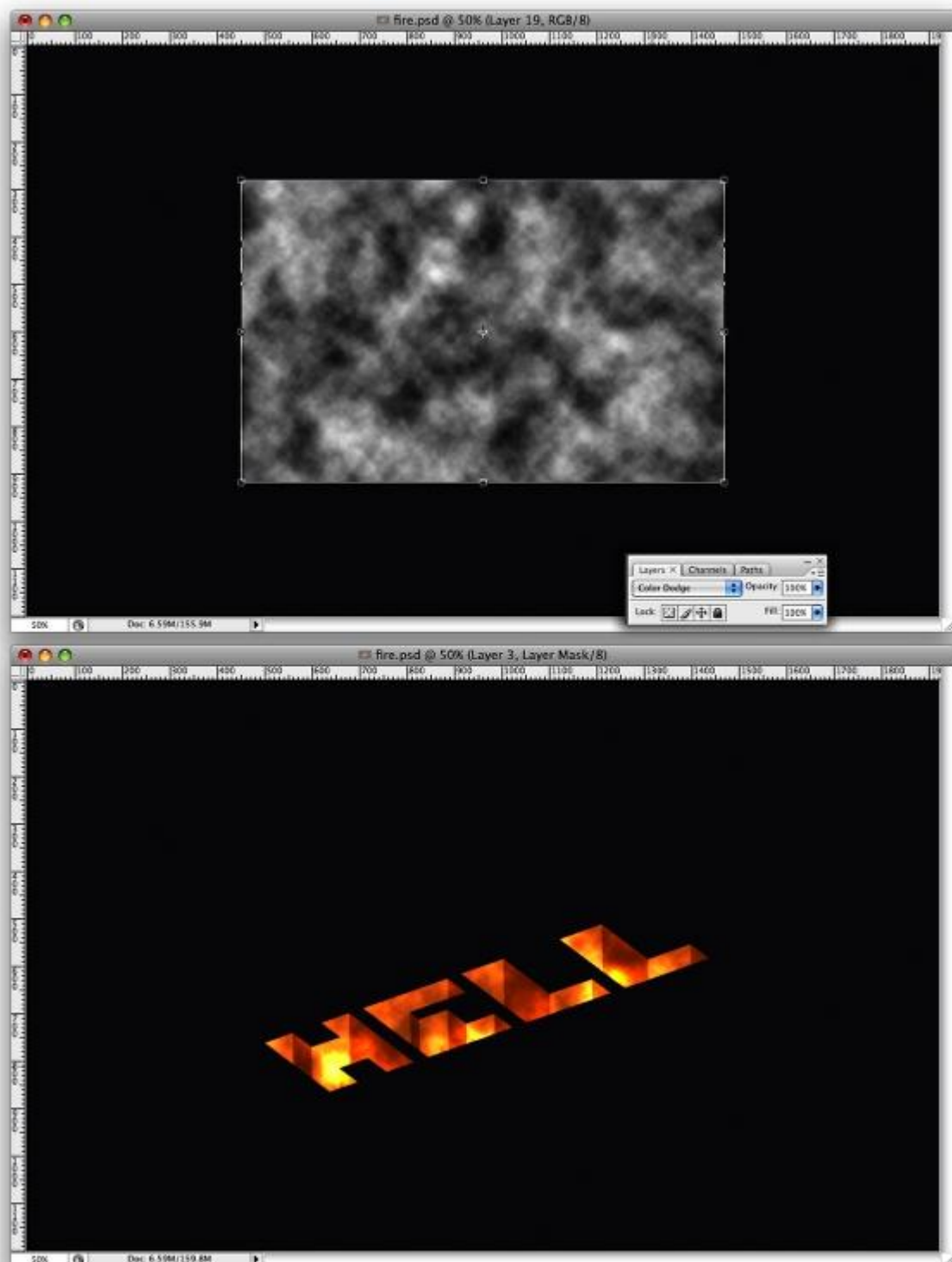
With the  select the black faces and delete them.



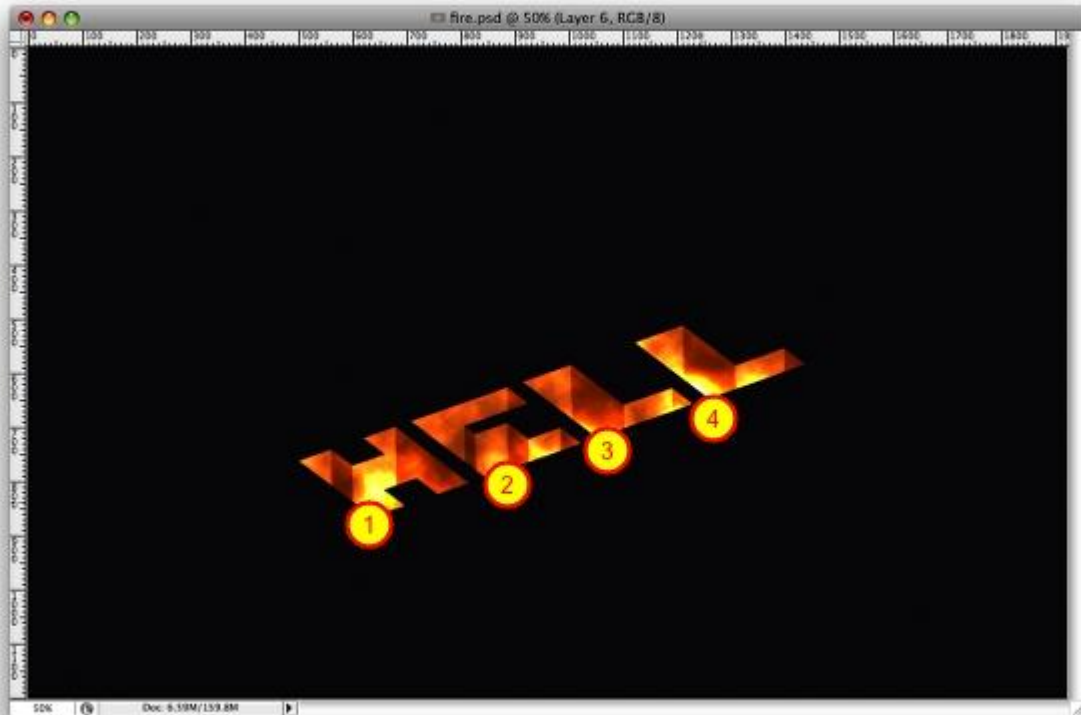
Go to [Hue/Saturation](#) , change the color of the text to Orange.



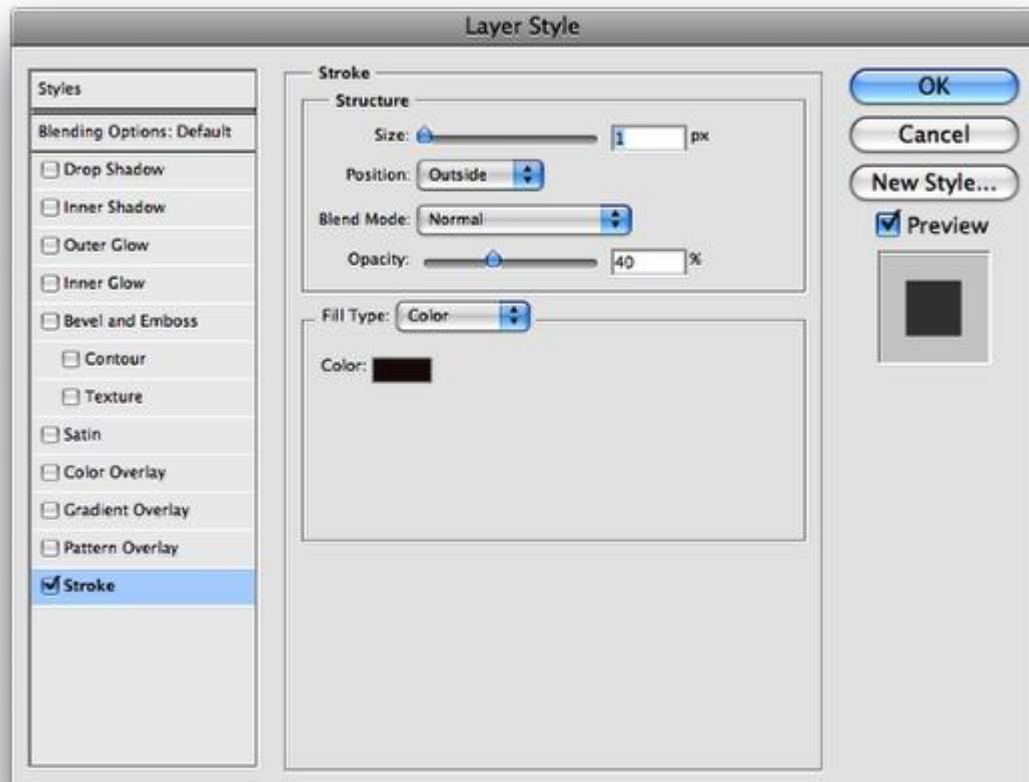
Make sure you have black and white for the background and foreground colors. Then go to
... After that, resize the layer. Make it smaller just to cover the word.
Then just change the



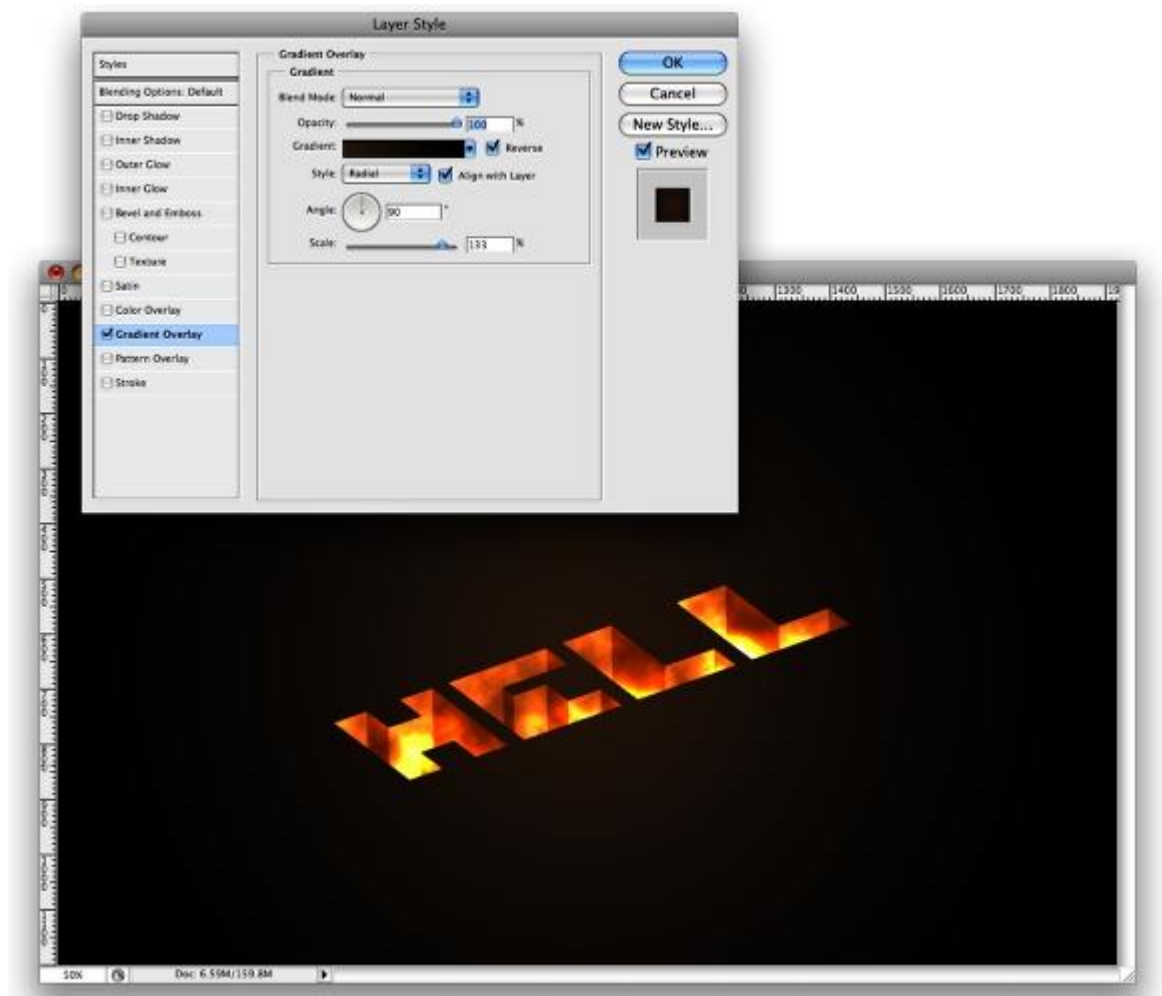
Now create a new layer on top of the others and fill it with black, then with the select a regular brush, very soft, like 0% hardness, and white for the color. Then just paint over some areas to make them brighter. (1-4)



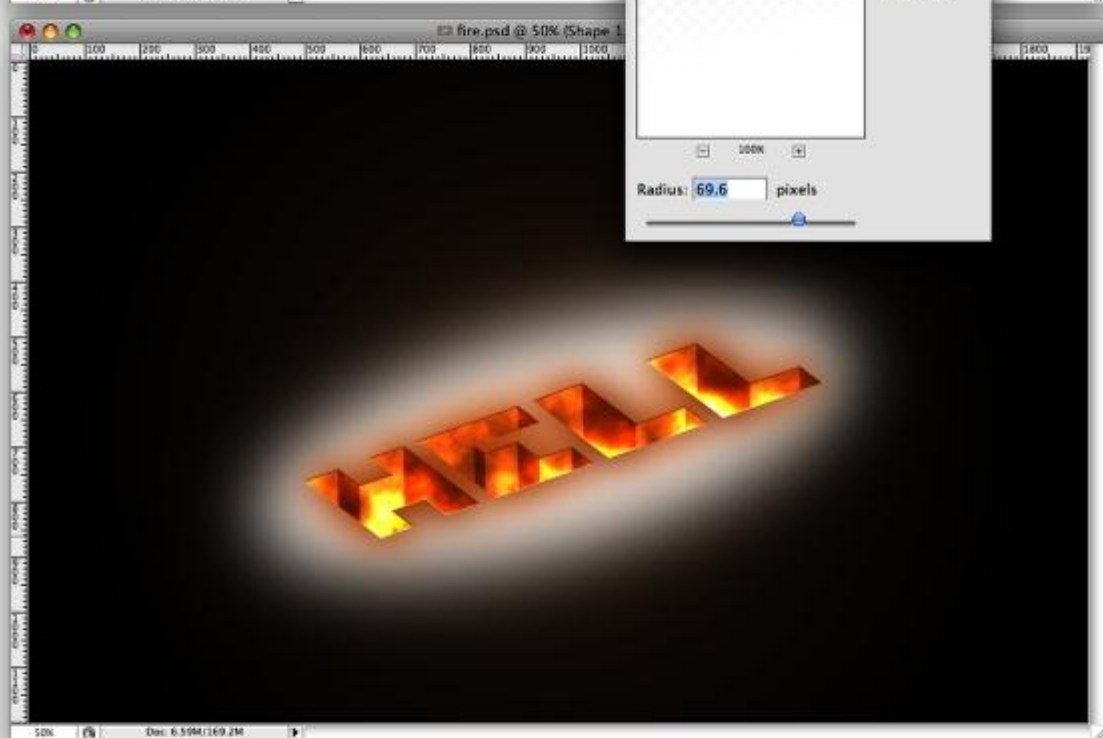
Apply a Layer Style to the 3D word, use with



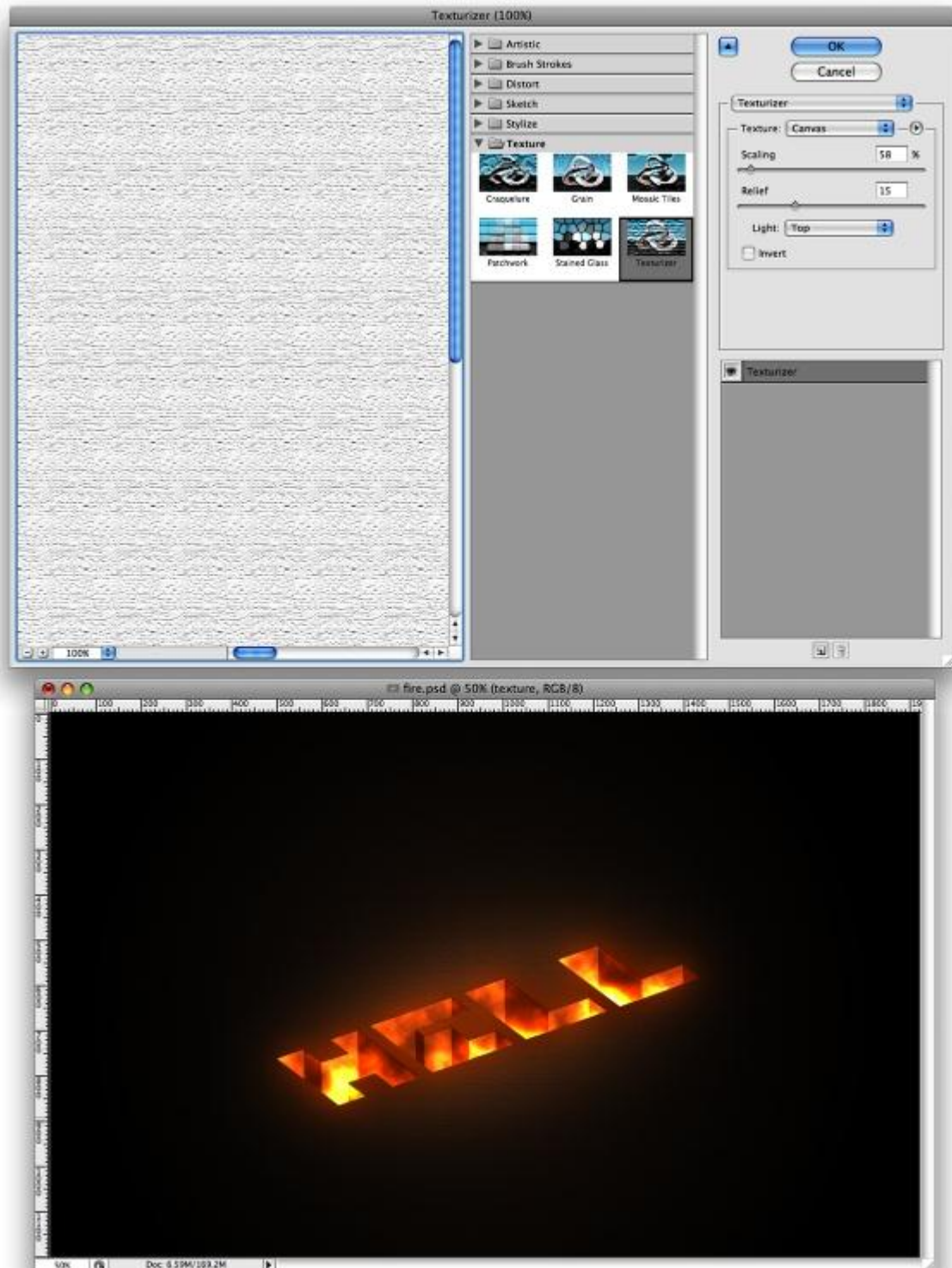
Let's add a ☐ to the background. It will be necessary in order to make some of the light effects work. Use ☐ for the ☐ and use



Now duplicate the 3D layer and go to
Position this layer beneath the Hell layer.






Create a new layer on top of the Background layer. Fill it with white and go to
Use
Change the

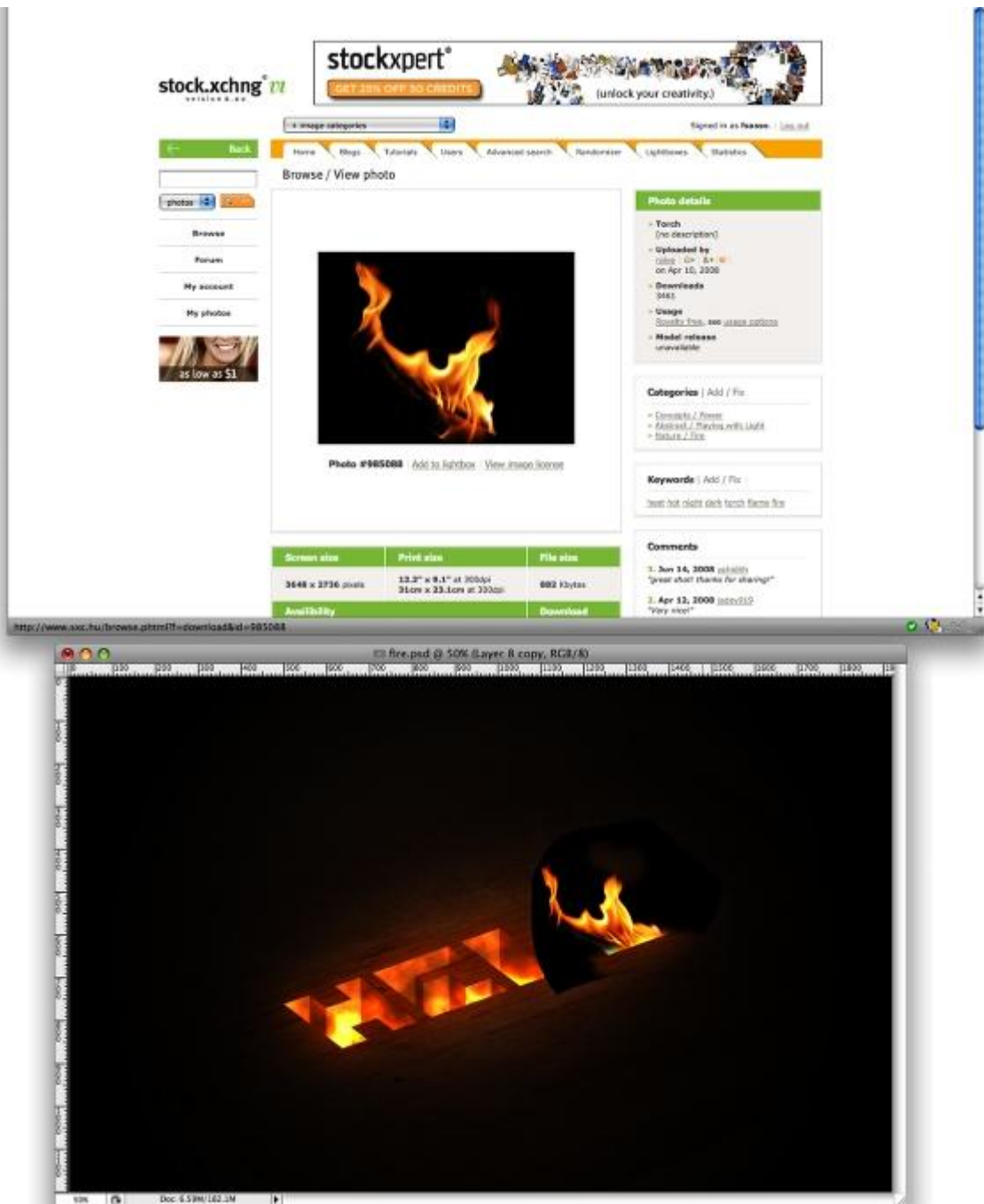


Here I wanted to add a nice texture to the floor, so I used a wooden texture. You can find the one I used at <http://www.sxc.hu/photo/947335>. Or you can check the Great Wood Textures at <http://abduzeedo.com/great-wood-textures>.

Paste the image in the document and resize it to make it cover the gradient area. Then go to
Move the vertices to apply a nice perspective to the wood. After
that just change the

Now let's create the fire. To do that I will use what I learnt from the awesome [Dramatic Text on Fire Effect in Photoshop](#) by Collis from [PSDTUTS.com](#). Basically we will get a photo of fire with flames and use the Warp tool to create different variations of the flame.

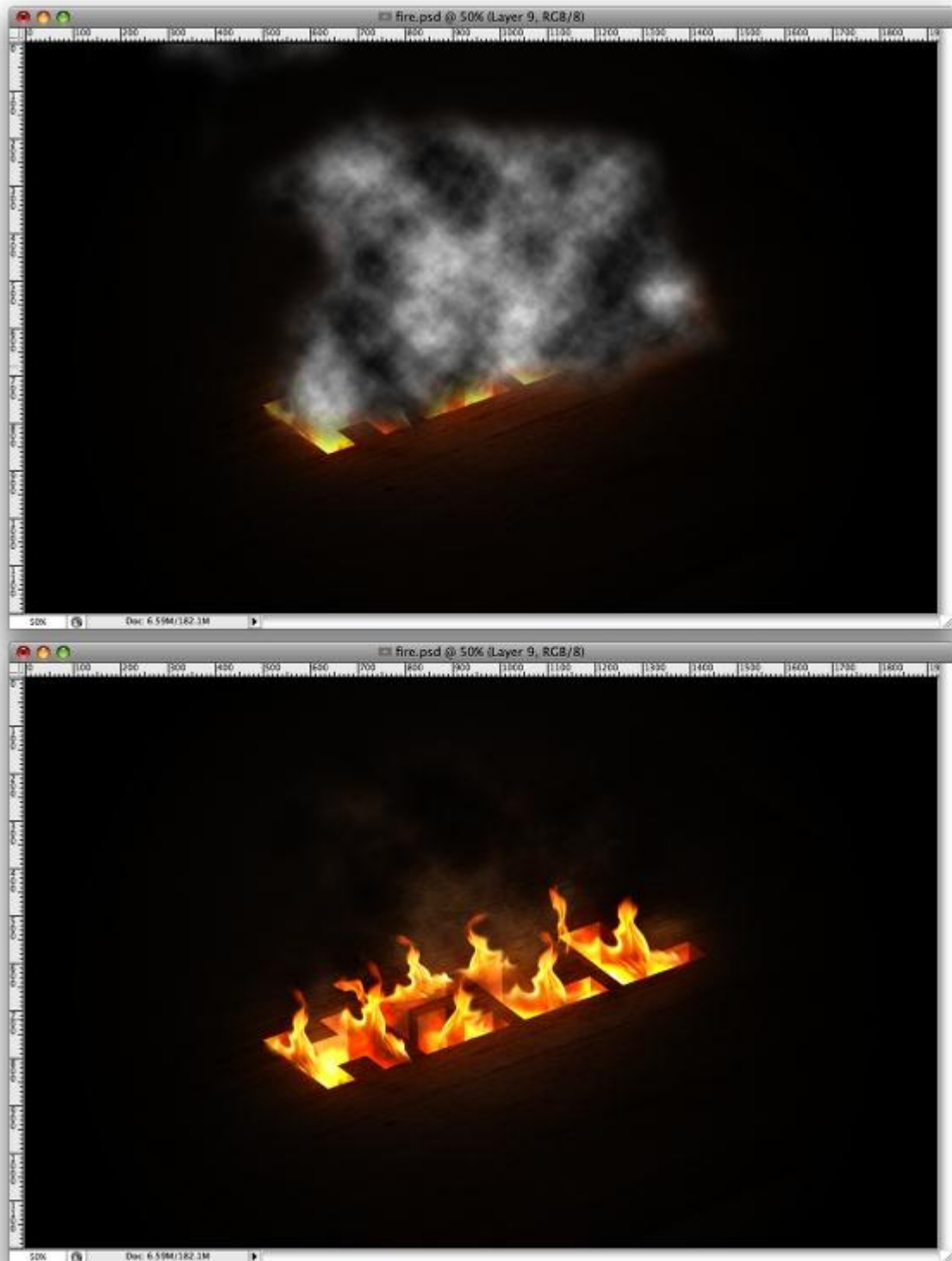
Download the image at <http://www.sxc.hu/photo/985088> and paste it in the document. Make sure that it's in front of the other layers. Then with the  delete some areas. Also go to  and distort the flame to get a nice effect. Then just change the 



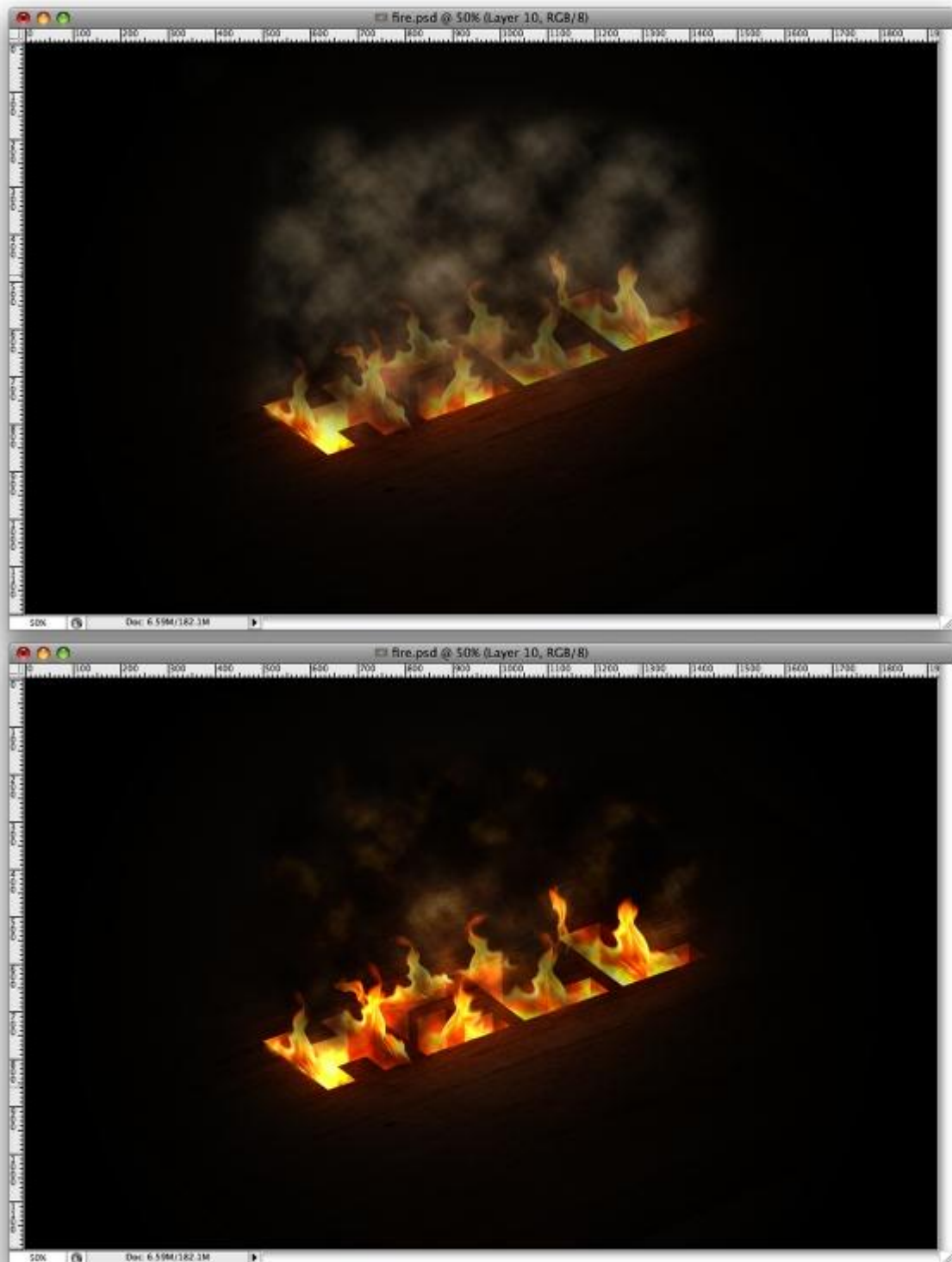
Create more flames using the same technique, you can even use the to change the form of the flames.



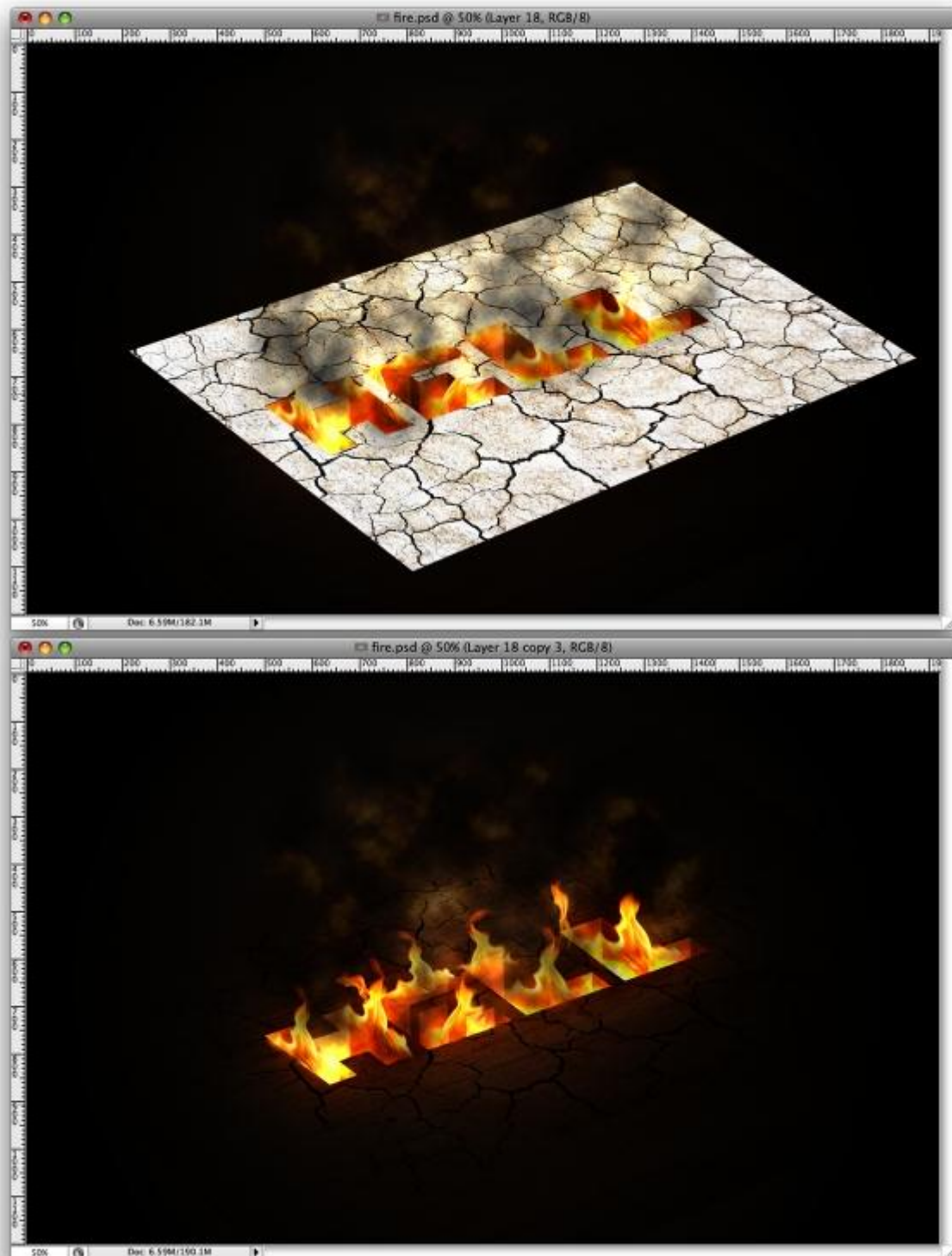
Create a new layer in front of the other layers and go to [Layer > New > Layer](#). Make sure you have selected Black and White for the Background and Foreground colors. Then you can resize the layer a bit to make the smoke smaller. With the [Eraser tool](#) delete some areas and just leave smoke over the text. Then change the

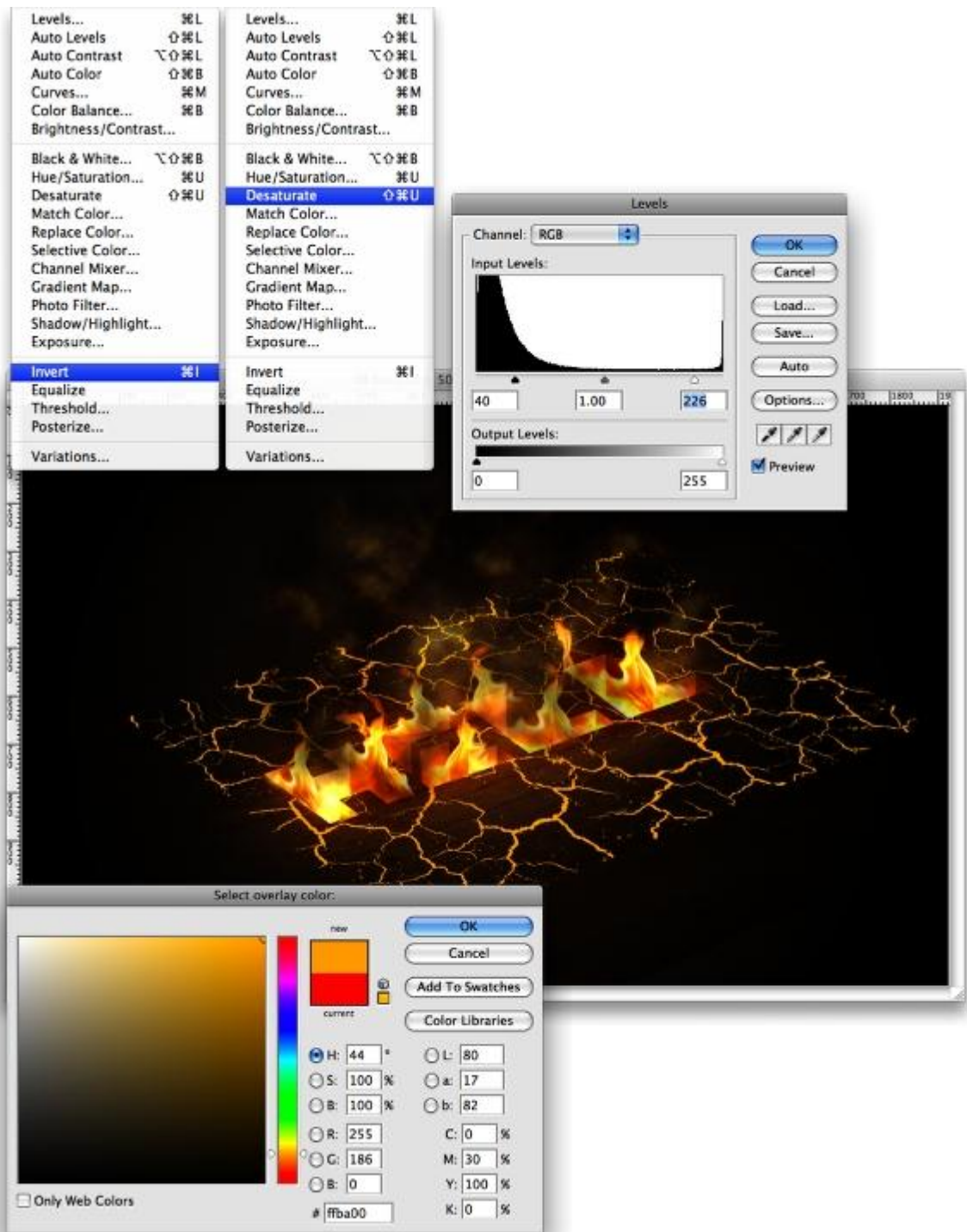


Repeat the same thing as the previous step, this time however use
This step will create a more volumetric smoke to the image.

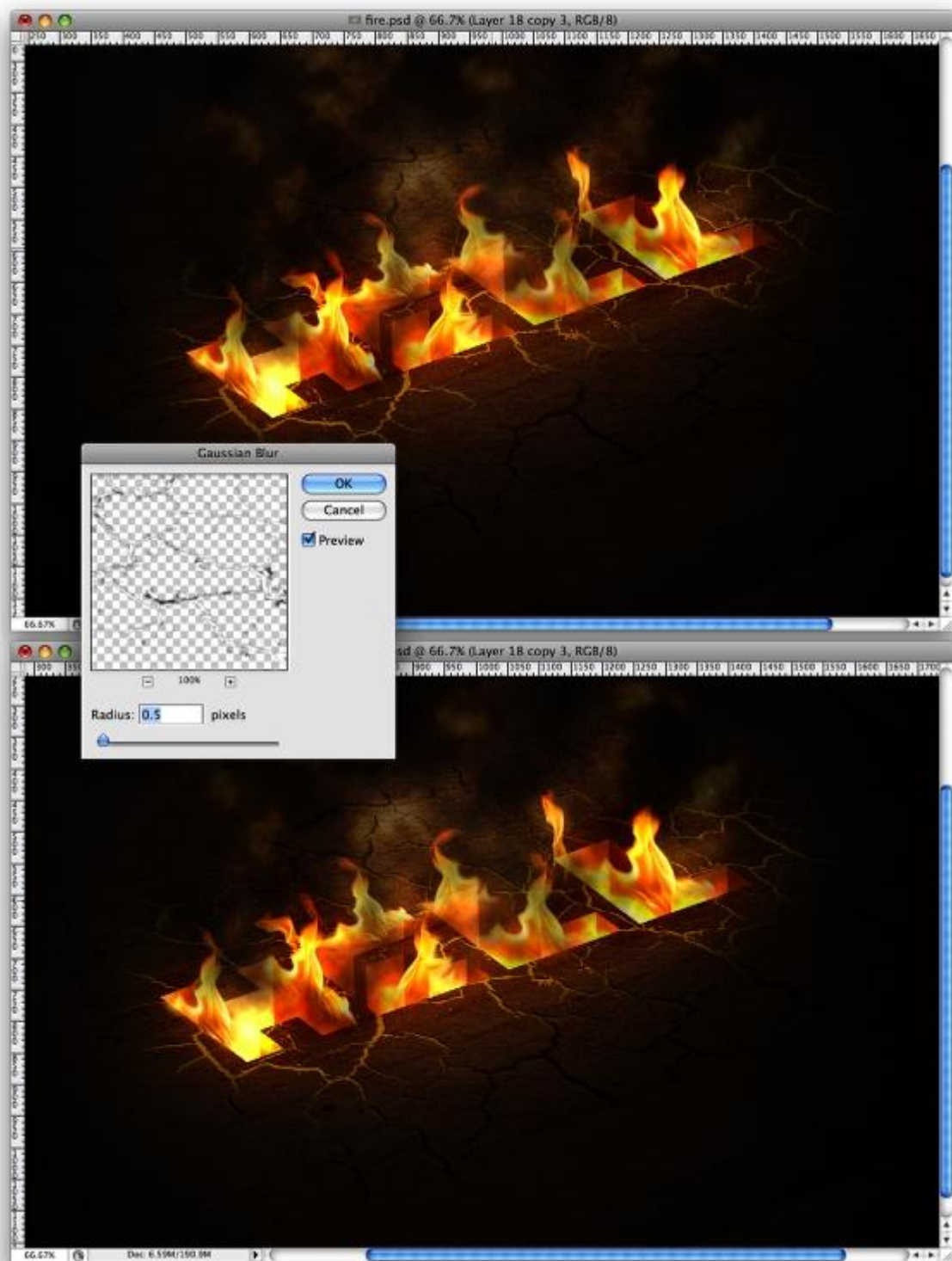


Let's create the cracks on the floor. To do that let's use another image from sxc.hu, you can download it at <http://www.sxc.hu/photo/995884>. Place the image on the document and resize it to cover the gradient area. Then like we did before with the wood texture, go to **Distort** > **Warp**. Distort the image until you get a nice perspective, then change the





Select the with a big soft brush, use 0% hardness. Then start deleting the layer. Leave just a small area close to the word. After that go to Use a small Then the last thing here, move this layer 2 pixels left and bottom, so it will create a nice 3D effect.



Here you can duplicate the yellow crack layer and apply a another gaussian blur, this time use a greater value and change the color to a darker yellow. If you want you can duplicate it one or two more times to make the effect brighter.



You can add more cracks or change the flames, now it's up to you. The idea of this tutorial was to create an image using fire coming from hell, like a deeper place using 3D typography. It's basically a mix of tutorials and techniques. It's all about playing and looking on the web, there are really great tutorials out there.

